

Extended Writing Opportunities

Literacy

- To create and describe their own wild thing.
- Write their version of the Garden.
- Non- chronological report about an animal linked to Science.

RE

- To be able to retell the story about how Prince Siddhartha became Buddha.

Computing

- KS1 To be able to use technology purposefully to create, organise, store, manipulate and retrieve digital content.

PSHCE

How do we show our feelings?

- To be able to describe how some feeling are good and others aren't.
- To develop some strategies for managing feelings about change, loss and the associated feelings.
- To communicate to others, to recognise and show feelings and how to respond.

Science

Living Things and Their Habitats.

- KS1 To be able to explore and compare the differences between things that are living, dead, and things that have never been alive.
- KS1 To be able to identify that most living things live in habitats to which they are suited.
- KS1 To be able to how different habitats provide the basic needs for different kinds of animals and plants, and how they depend on each other.
- KS1 To be able to identify and name a variety of common animals that are carnivores, herbivores and omnivores.
- KS1 To be able to describe how animals obtain their food from plants and animals , using the idea of a simple food chain and name and identify different sources of food.

Topic:
Where the Wild Things Are.

Text(s):
Where the Wild Things Are.
The Garden

Year 2



Term:
Summer 1

Hook
Visit to the Botanic Gardens.



P.E- Tennis

- To be able to develop tactics and coordination when participating in games.

R.E

What can we find out about Buddha?

- Introducing beliefs and stories about Buddha. How do Buddhists show their beliefs?

Music

- KS1 To experiment with, create, select and combine sounds using inter-related dimensions of music.

Humanities

Focus: Geography

- KS1 GSF To be able to use aerial photographs and plan perspectives to recognize landmarks and basic human and physical features
- To be able devise a simple map and use and construct basic symbols in a key- (Ushaw Moor, **Our own Backyard Workshop**).

Creativity

Focus: Art

- KS1 To learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between practices and discipline, and making links to their own work. Henri Rousseau Jungle Paintings.
- KS1 To use drawing, painting and sculpture and share their ideas experiences and imagination- Archimboldo.